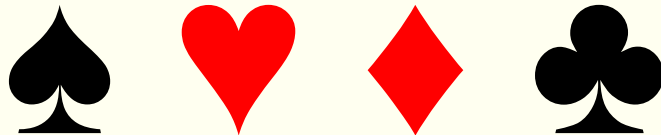


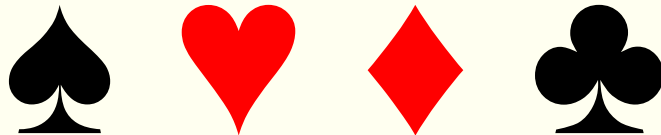
Week 6

Strong Hands Checkback



What to Bid with a Balanced Hand

- 12-14 HCP: Open 1 of a suit then rebid 1NT
- 15-17 HCP: Open 1NT
- 18-19 HCP: Open 1 of a suit then jump in NT
- 20-21 HCP: Open 2NT
- 22-23 HCP: Open 2♣ and rebid 2NT
- 24-26 HCP: Open 2♣ and rebid 3NT



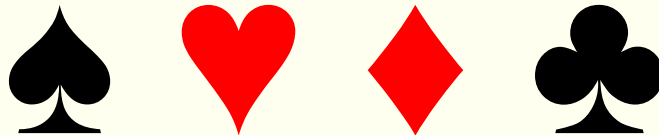
What to Bid with an Unbalanced Hand

- 12-19 HCP: Open 1 of your longest suit
- 20+ HCP: Open 2♣ (forcing)

♠	A 9 7 6
♥	K
♦	A K 8 5
♣	K Q J 9
	1 ♦

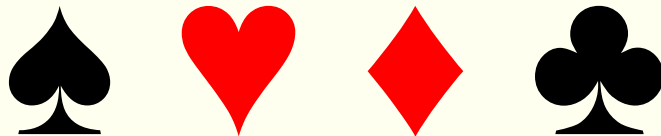
♠	A Q J 8 6 4
♥	K Q 9
♦	A K J
♣	7
	2 ♣

♠	A K 6 4 2
♥	K J 6 2
♦	A Q
♣	A K
	2 ♣



Response to 2♣ Opening

- Negative (responder may only pass 2♣-2♦-2NT)
 - Bid 2♦ with 0-7 HCP
- Positive (forcing to game)
 - Bid 2NT with 8-10 HCP balanced
 - Bid 3NT with 11-13 HCP balanced
 - Bid 2♥, 2♠, 3♣ or 3♦ (longest suit) with 8+ HCP



Response to 2♣ Opening

♠ 7 6 4 3
♥ 9 3 2
♦ 7 4 3
♣ 9 8 5

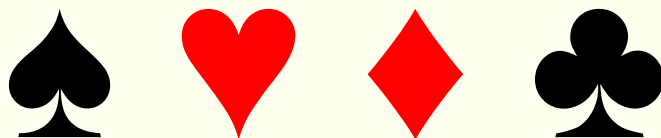
2♣ 2♦

♠ 3
♥ 6
♦ K Q 10 8 7 5 4
♣ Q 8 7 6

2♣ 3♦

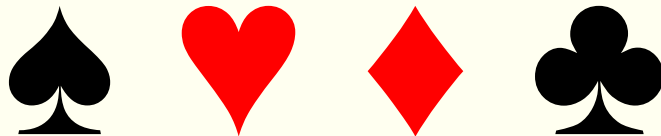
♠ Q 5 4 3 2
♥ K 8 7 3
♦ 9 3
♣ K 6

2♣ 2♠



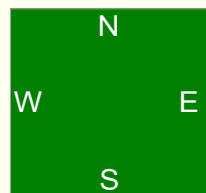
Rebid after 2♣-2♦-2NT

- Pass with 0-2 HCP and no long suit
- Simple Stayman
 - 2♣-2♦-2NT-3♣-3♦: no 4 card major
 - 2♣-2♦-2NT-2NT-3♣-3♥: 4+ hearts (may have 4 spades)
 - 2♣-2♦-2NT-2NT-3♣-3♠: 4+ spades (not 4 hearts)
- Jacoby transfers



Subsequent bidding, balanced hand

♠ A 9 2
♥ K Q J 6
♦ A K J
♣ K Q 3

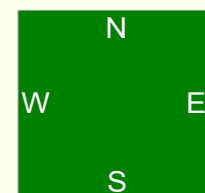


♠ K 8 7 3
♥ 7 3 2
♦ Q 3
♣ J 8 6 4

<i>West</i>	<i>East</i>
2 ♣	2 ♦
2 NT	3 ♣
3 ♥	3 ♠
3 NT	Pass

Good contract!

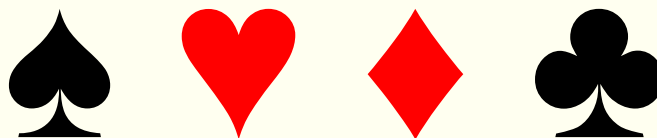
♠ A 9 2
♥ K Q J 6
♦ A K J
♣ K 4 3



♠ J 8 7 6 5 4 3
♥ 9 4 2
♦ 5 3
♣ 7

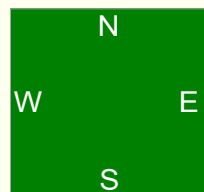
<i>West</i>	<i>East</i>
2 ♣	2 ♦
2 NT	3 ♥
3 ♠	4 ♠
Pass	

Good contract!



Subsequent bidding, balanced hand

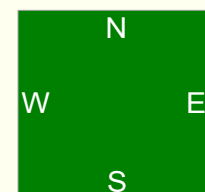
♠ A 9 2
♥ K Q J 6
♦ A K J
♣ K Q 3



♠ K 8 7
♥ A 3 2
♦ Q 3 2
♣ J 10 6 4

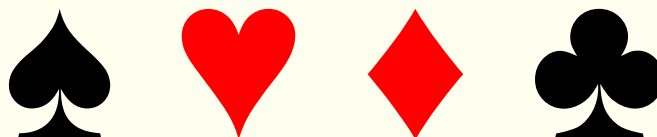
<i>West</i>	<i>East</i>
2 ♣	2 NT
3 NT	6 NT
Pass	
Good contract!	

♠ A 9 2
♥ K Q J 6
♦ A K J
♣ K 4 3



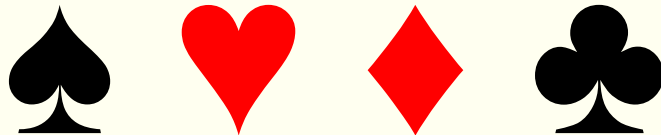
♠ K 8 7 4 3
♥ A 7
♦ 9 7
♣ Q 9 7 2

<i>West</i>	<i>East</i>
2 ♣	2 ♠
3 ♠	4 ♠
Pass	
Good contract!	

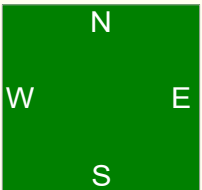


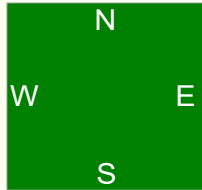
Rebid after a suit bid (e.g. 2♣-2♦-2♠)

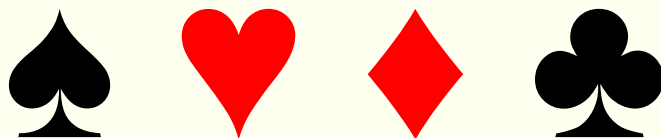
- Responder must not pass
- Raise opener's suit with a fit (a single raise is stronger than a jump raise to game)
- Bid a 5 card suit if you have one
- Bid NT at minimum level otherwise
 - If opener repeats his/her suit, you may then pass



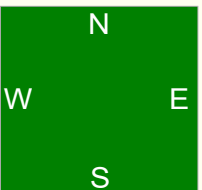
Subsequent bidding, unbalanced hand

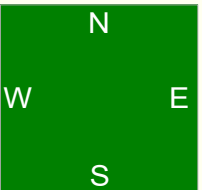
♠ A 8 6 5 2		♠ 7 3
♥ K Q 5		♥ J 9 8 4 2
♦ A K 7 4		♦ Q 9
♣ A		♣ 9 8 7 4
<i>West</i>		<i>East</i>
2 ♣		2 ♦
2 ♠		3 ♥
4 ♥		Pass
Good contract!		

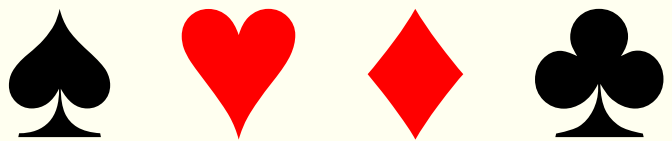
♠ A 8 6 5 2		♠ 7 3
♥ A		♥ J 9 8 4 2
♦ A K 7 4		♦ Q 9
♣ K Q 5		♣ 9 8 7 4
<i>West</i>		<i>East</i>
2 ♣		2 ♦
2 ♠		3 ♥
3 NT		Pass
Terrible contract!		



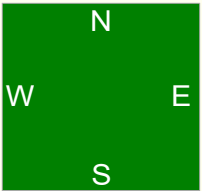
Subsequent bidding, unbalanced hand

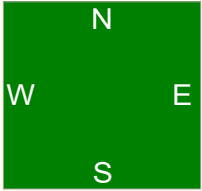
♠ A K Q 8 6 5 3		♠ 9								
♥ K Q J		♥ 6 5 4 3								
♦ A 9		♦ 6 5 3 2								
♣ 8		♣ 9 5 4 2								
<table border="0"> <tr> <td><i>West</i></td> <td><i>East</i></td> </tr> <tr> <td>2 ♣</td> <td>2 ♦</td> </tr> <tr> <td>2 ♠</td> <td>2 NT</td> </tr> <tr> <td>4 ♠</td> <td>Pass</td> </tr> </table>		<i>West</i>	<i>East</i>	2 ♣	2 ♦	2 ♠	2 NT	4 ♠	Pass	
<i>West</i>	<i>East</i>									
2 ♣	2 ♦									
2 ♠	2 NT									
4 ♠	Pass									
Good contract!										

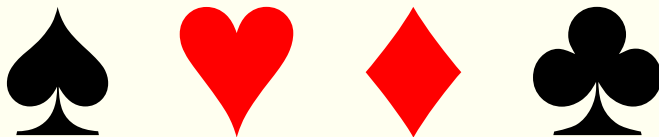
♠ A 10		♠ 9 7 4 3								
♥ K Q J 10 9 3		♥ 6 2								
♦ K Q J		♦ 8 3								
♣ A 8		♣ 9 6 5 4 2								
<table border="0"> <tr> <td><i>West</i></td> <td><i>East</i></td> </tr> <tr> <td>2 ♣</td> <td>2 ♦</td> </tr> <tr> <td>2 ♥</td> <td>2 NT</td> </tr> <tr> <td>3 ♥</td> <td>Pass</td> </tr> </table>		<i>West</i>	<i>East</i>	2 ♣	2 ♦	2 ♥	2 NT	3 ♥	Pass	
<i>West</i>	<i>East</i>									
2 ♣	2 ♦									
2 ♥	2 NT									
3 ♥	Pass									
Good contract!										



Subsequent bidding, unbalanced hand

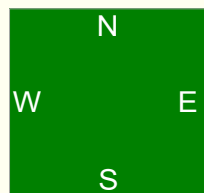
♠ A 8 6 5 2		♠ 9 7 4 3
♥ K Q 5		♥ 6 2
♦ A K 7 4		♦ 8 3
♣ A		♣ 9 6 5 4 2
<i>West</i>		<i>East</i>
2 ♣		2 ♦
2 ♠		4 ♠
Pass		
Good contract!		

♠ A 8 6 5 2		♠ 9 7
♥ A K		♥ 7 5 3 2
♦ A K 7 4		♦ Q 2
♣ Q 5		♣ K J 9 6 4
<i>West</i>		<i>East</i>
2 ♣		2 ♦
2 ♠		3 ♣
3 NT		Pass
Good contract		



Subsequent bidding, unbalanced hand

♠ A 8 6 5 2
♥ K Q 5
♦ A K 7 4
♣ A

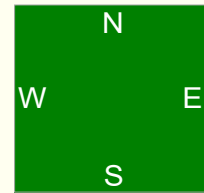


♠ 9 7
♥ 8 7
♦ J 8 2
♣ Q J 10 9 6 5

<i>West</i>	<i>East</i>
2 ♣	2 ♦
2 ♠	3 ♣
3 NT	Pass

Terrible contract!

♠ A 8 6 5 2
♥ Q
♦ A K 7 4
♣ A K 2

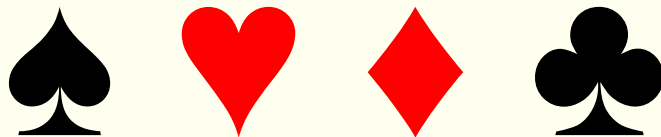


♠ 9 7
♥ 8 7
♦ J 8 2
♣ Q J 10 9 6 5

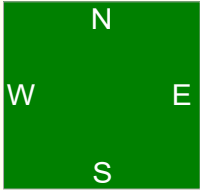
<i>West</i>	<i>East</i>
2 ♣	2 ♦
2 ♠	3 ♣
4 ♣	5 ♣


Pass

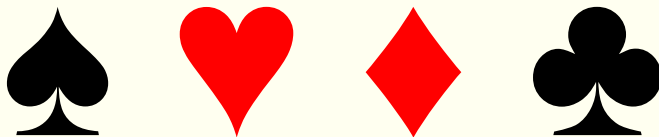
Good contract!



Subsequent bidding, unbalanced hand

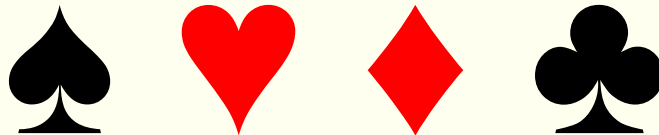
♠ A 8 6 5 2		♠ 9 7
♥ K Q 5		♥ A 7
♦ A K 7 4		♦ J 8 2
♣ A		♣ Q J 10 9 6 5
	<i>West</i>	<i>East</i>
	2 ♣	3 ♣
	3 ♠	3 NT
	Pass	
	Poor contract!	

♠ A 8 6 5 2		♠ 7 3
♥ K Q J 10 5		♥ 7 2
♦ A K		♦ Q J 5 4 3
♣ A		♣ K Q 3 2
	<i>West</i>	<i>East</i>
	2 ♣	3 ♦
	3 ♠	3 NT
	4 ♥	4 ♠
	Pass	
	Poor contract!	



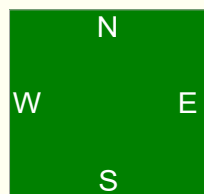
Checkback

- 1m-1M-1NT-2♣ is artificial and asks opener about his/her strength and major suits
 - 1♣-1♠-1NT-2♣-2♦: Minimum (12-bad 13 HCP), not 3 spades, not 4 hearts
 - 1♣-1♠-1NT-2♣-2♥: Minimum, 4 hearts, may have 3 spades
 - 1♣-1♠-1NT-2♣-2♠: Minimum, 3 spades, not 4 hearts
 - 1♣-1♠-1NT-2♣-2NT: Maximum, not 3 spades, not 4 hearts
 - 1♣-1♠-1NT-2♣-3♣: Maximum, 5 good clubs, not 3 spades, not 4 hearts
 - 1♣-1♠-1NT-2♣-3♥: Maximum, 4 hearts, may have 3 spades
 - 1♣-1♠-1NT-2♣-3♠: Maximum, 3 spades, not 4 hearts



Checkback

♠ A 5 2
♥ K 7 6 4
♦ A Q 8 7
♣ 8 2

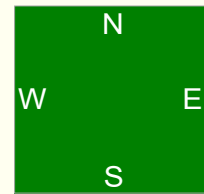


♠ K Q 8 7 4
♥ 5 3
♦ K J 3
♣ A 9 6

<i>West</i>	<i>East</i>
1 ♦	1 ♠
1 NT	2 ♣
2 ♥	3 ♠
4 ♠	Pass

Good contract!

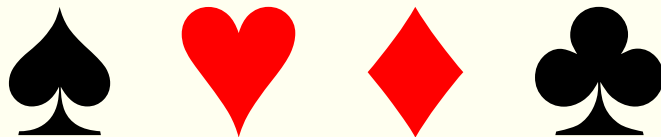
♠ A 2
♥ K 9 4 3
♦ A Q 8 3
♣ J 7 6



♠ K 8 6 5 4
♥ A 8 5 2
♦ K 9
♣ 8 5

<i>West</i>	<i>East</i>
1 ♦	1 ♠
1 NT	2 ♣
3 ♥	4 ♥
Pass	

Good contract!



Puppet Stayman

- 2NT-3♣ asks about 4 or 5 card majors
 - 2NT-3♣-3♥: 5 hearts
 - 2NT-3♣-3♠: 5 spades
 - 2NT-3♣-3NT: no 4 card major
 - 2NT-3♣-3♦: one or two four card majors; responder bids 3♥ with 4 spades or 3♠ with 4 hearts (transfer)!

