

Slide 7

Hand 1: You have 13 HCP. You would open 1♣.

Hand 2: You have 10 HCP. You have 17 opening points. You would pass.

Slide 8:

Hand 1: You have 10 HCP. You have 20 opening points. No two honours are together, the long suits are poor, you have no intermediates, you do not have spades. You would pass.

Hand 2: You have 9HCP. You have 19 opening points. You have honours together and in your long suits, you have lots of intermediates and you have spades. You would open 1♠.

Slide 10

Hand 1: You have 16 HCP and a balanced hand. Open 1NT.

Hand 2: You have 12 HCP and 5 hearts, your longest suit. Open 1♥.

Hand 3: You have 12 HCP and 6 diamonds and 5 spades. Although the diamonds are longer, prefer to open the major suit with a 6-5. Open 1♠.

Hand 4: You have 13 HCP. You have no 5 card major. You are 4-4 in the minor suits. Open 1♦.

Hand 5: You have 13 HCP. You have no 5 card major. You are 3-3 in the minor suits. Open 1♣.

Hand 6: You have 20 HCP and normally not open at the one level. However, your singleton king is not pulling its weight. You have no 5 card major. You are 4-4 in the minor suits. Open 1♦.

Slide 11:

Hand 1: You have 10 HCP. With a good 5 card heart suit. Open 1♥ in third seat, but pass partner's response (except for response of 3♣ or 3♦, which shows heart support; then bid 3♥)

Hand 2: You have 11 HCP and a good 4 card spade suit. Bid 1♠ in third seat. Your partner will think you have 5 spades and you may wind up in a 4-3 fit. However, you will make it a bit harder for the opponents to enter the auction and you will claim the all important spade suit. You will pass any bid from your partner.

Hand 3: You have 11 HCP. You would like to bid 1♠ in third seat, but shouldn't because you would have to pass a 2♥ response (or show a normal opening) and that is almost certainly a bad contract.

Slide 12:

Hand 1: You have 10 HCP. The HCP are probably evenly divided. You have 5 good spades. The opponents have to go one level higher than you. Bid 1♠.

Hand 2: This is the same hand as Hand 2 in Slide 11. Open 1♠ for the same reason.

Hand 3: You have 12 HCP and would normally open. In fourth seat, without spades and a marginal opening, it is best to pass. The most likely outcome of bidding is that the opponents play the hand at a low level and make their contract. Scoring zero for passing is better than a minus score.